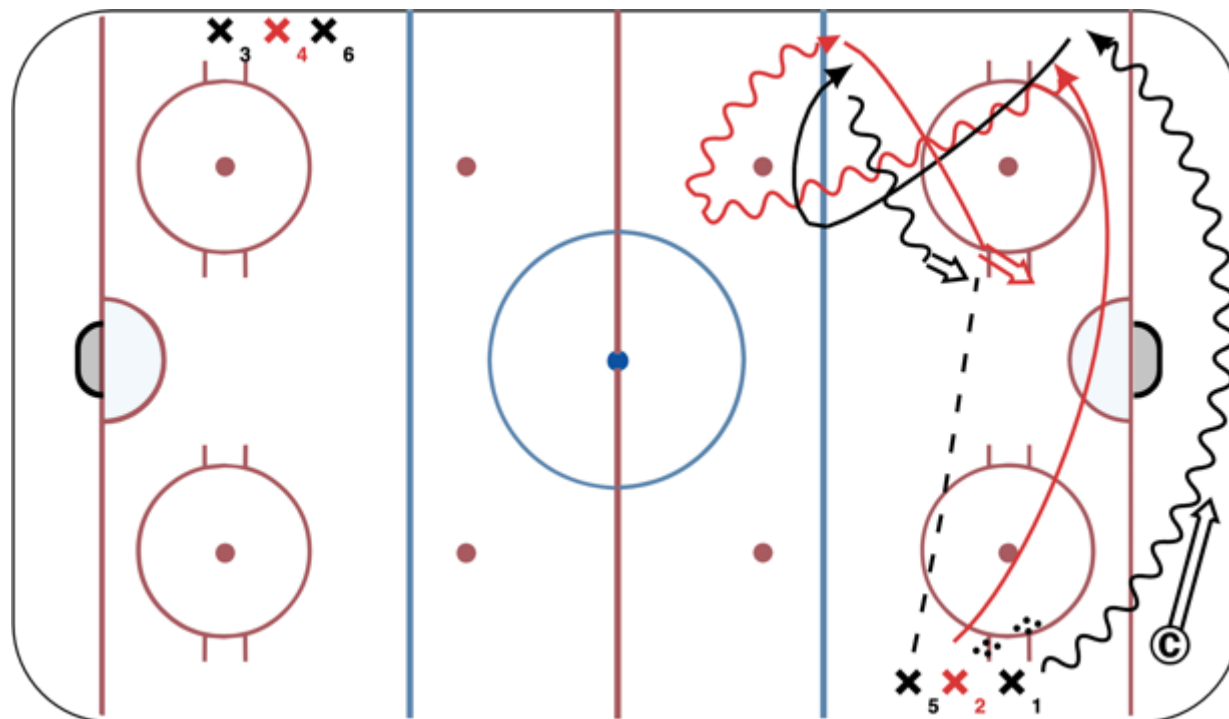


Down Low Angling + Making a Play



Description

Players are lined up on opposite hashmarks, with a coach below them in the corner and pucks.

Drill begins on go, with player 1 required to carry the puck behind the net. In the beginning, player 1 has to carry the puck outside the dots (cannot burn angler).

The second player follows, through the crease, working on their timing, and tries to close by the opposite hashmark. Player 2 closes and steals the puck from Player 1. After Player 2 steals it, they turn inside-out around the NZ dot, turning back into the zone. Player 1 who lost the puck, re-establishes their angle, and steals the puck back from Player 2 entering the zone.

Player 1 who has gotten the puck back, goes and shoots. Player 2 heads to the slot for a pass from the back of the line for their own show.

*Eventually, you can allow player 1 to 'wheel' and if player 2 cannot make the angle/close, they get to attempt it again once player 1 turns around the NZ dot and re-enters the zone.

**Timing is crucial, and make sure players understand they need to be aware of their speed, the other players speed, and factor that in as they approach the corner or wall.

***Body and stick position are also important. Force players down the wall and use the wall to take away their space/options.